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<p>The Skyrim Library-Titan Books 2015-05-01 For the first time, the collected texts from the critically and commercially acclaimed fantasy video game The Elder Scrolls V: Skyrim are bound together in three exciting volumes. Lavishly illustrated and produced, these titles are straight out of the world of Skyrim - and a must for any wandering adventurer.</p>
<p>The Elder Scrolls V: Skyrim - Strategy Guide-GamerGuides.com 2015-10-22 Skyrim is the homeland of the Nords, a fierce and proud warrior people who are used to the bitter cold and mountainous terrain that mark the lands of Skyrim. Wracked by civil war, and threatened by the return of the legendary dragons, Skyrim faces its darkest hour. You must make sense of this maelstrom, explore the frozen tundra and bring hope to the people. The future of Skyrim, even the Empire itself, hangs in the balance as they wait for the prophesized Dragonborn to come; a hero born with the power of The Voice, and the only one who can stand amongst the dragons. You are that Dragonborn. Inside the Main Guide: - Introduction to the Races. - How to complete every storyline quest. - Where to find and conquer every side-mission. - Location of every powerful Dragonwall. - Search out and defeat every Dragon. - How to find hidden, powerful weapons. - Over 200 captioned screenshots provide even more help. - Dragonborn DLC covered in full. - Dawnguard DLC covered in full. Version 1.1: - Screenshots for the major side-missions. - Achievements/Trophy descriptions (includes all 3 DLC packs). - Formatted text for easier reading on iPhone/iPod screens via our App. Version 1.2 November 2016 - Added a full Character Creation guide complete with tips on how to get the most out of your skills and which races excel at what. - More text fixes and general edits. - Lots more to come soon!</p>
<p>Lord of Souls-J. Gregory Keyes 2011 When an ancient evil awakens and unleashes an army of undead warriors that lay waste to the world of Tamriel, emperor's son Atrebus Mede joins a group of mages, thieves and warriors in a formidably outnumbered battle to protect and reclaim their home. Original. Video game tie-in.</p>
<p>The Elder Scrolls Online: Tales of Tamriel, Book I: The Land-Titan Books 2015-03-18 "Takes readers on adventure throughout the war-torn landscapes and battlefields of Tamriel, featuring a horde of in-game texts and exclusive artwork"--Publisher website.</p>

<p>The Infernal City: An Elder Scrolls Novel-Greg Keyes 2009-11-24 Based on the award-winning The Elder Scrolls, The Infernal City is the first of two exhilarating novels following events that continue the story from The Elder Scrolls IV: Oblivion, named 2006 Game of the Year. Four decades after the Oblivion Crisis, Tamriel is threatened anew by an ancient and all-consuming evil. It is Umbriel, a floating city that casts a terrifying shadow—for wherever it falls, people die and rise again. And it is in Umbriel's shadow that a great adventure begins, and a group of unlikely heroes meet. A legendary prince with a secret. A spy on the trail of a vast conspiracy. A mage obsessed with his desire for revenge. And Annaig, a young girl in whose hands the fate of Tamriel may rest. . . .</p>
<p>Dreams of the Dying (Enderal, Book 1)-Nicolas Lietzau 2020-11-17 In a tropical island empire where wealth defines worth, a troubled mercenary and a dying magnate's nightmares hold the keys to preventing a catastrophe.</p>

<p>The Elder Scrolls V: Skyrim Special Edition-David Hodgson 2016-10 The Elder Scrolls V: Skyrim Special Edition Guide includes... More Than 1,100 Pages: Complete, accurate, and Bethesda-approved content. Large Two-Sided Map Poster: All important locations labeled. More Than 350 Quests: All quests revealed with best outcomes highlighted. More Than 500 Enemies and 2,000 Items Detailed: Exhaustive Bestiary and Inventory chapters detail critical data. Free Mobile-Friendly eGuide: Includes a code to access the eGuide, a web-access version of the complete guide with access to an interactive world map.</p>
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<p>Past the Sky's Rim-Joshua Wise 2014-03-03 The Elder Scrolls series has entranced gamers for two decades with its deep mythology, complex history, and intriguing locations. Players have explored a world in The Elder Scrolls rich with kings, demons, heroes, magic, and gods. Past the Sky's Rim: The Elder Scrolls and Theology engages with the world from the perspective of academic theology and religious studies. Within these pages, scholars ask what it means to become a god, to die alone in the solitude of Vvardenfell, and to live in a world with different afterlives for different people. Attempting to move beyond a shallow engagement, Past the Sky's Rim considers Video Games as serious media capable of transmitting important ideas to those who engage with them and invites readers to think more deeply about what games can say about ultimate realities.</p>

<p>The Elder Scrolls V: Skyrim-Chelsea Monroe-Cassel 2019-03 Feast on all of the delicious offerings found in the world of Skyrim in this beautifully crafted cookbook based on the award-winning game The Elder Scrolls V: Skyrim Immerse yourself in the diverse cuisine of Skyrim with these recipes inspired by food found in the Old Kingdom and across Tamriel. With over seventy delicious recipes for fan-favorite recipes including Apple Cabbage Stew Sunlight Souffle, Sweetrolls, and more, The Elder Scrolls V: Skyrim: The Official Cookbook will delight every hungry Dragonborn.</p>

<p>The Elder Scrolls V-David Hodgson 2013 Demonstrates through step-by-step instructions how to compete in the game, along with character profiles, maps for each level, a tour of each location, and strategies for how to advance through each level.</p>
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<p>We Free the Stars-Hafsah Faizal 2021-01-19 The second book in the Sands of Arawiya duology by the masterful Hafsah Faizal—the follow-up to the smash New York Times bestselling novel We Hunt the Flame. Darkness surged in his veins. Power bled from her bones. The battle on Sharr is over. The Arz has fallen. Altair may be captive, but Zafira, Nasir, and Kifah are bound for Sultan’s Keep, determined to finish the plan Altair set in motion: restoring the hearts of the Sisters of Old to the minarets of each caliphate, finally bringing magic to all of Arawiya. But they are low on resources and allies alike, and the kingdom teems with fear of the Lion of the Night’s return. As the zumra plots to overthrow Arawiya’s darkest threat, Nasir fights to command the magic in his blood. He must learn to hone his power, to wield it against not only the Lion but his father as well, trapped under the Lion’s control. Zafira battles a very different darkness festering in her through her bond with the Jawarat—it hums with voices, pushing her to the brink of sanity and to the edge of a chaos she dares not unleash. In spite of everything, Zafira and Nasir find themselves falling into a love they can’t stand to lose . . . But time is running out, and if order is to be restored, drastic sacrifices will have to be made. Lush and striking, hopeful and devastating, We Free the Stars is the masterful conclusion to the Sands of Arawiya duology by New York Times–bestselling author Hafsah Faizal.</p>

<p>Echoes of my Soul-Robert K. Tanenbaum 2014-05-27 From a New York Times–bestselling author: An account of the murder case and coerced confession that led to the birth of Miranda rights—"Unfailingly riveting" (Vincent Bugliosi). It was a muggy summer day in 1963 when Janice Wyllie and Emily Hoffert were murdered in their apartment on New York City’s Upper East Side. Months passed before police arrested George Whitmore Jr., and he confessed to the crime. But his incarceration would entail a host of shocking law enforcement missteps and cover-ups. In this insider account, attorney and New York Times–bestselling author Robert K. Tanenbaum delivers a page-turning, real-life thriller about this historic case—from the brutal crime to the wrenching conviction, which forever reformed the American justice system. Echoes of My Soul chronicles both the infamous “Career Girls Murders” and the aftermath that ultimately led to the Supreme Court’s Miranda decision, as well as the abolition of the death penalty in New York State. This is “the most powerful story of American justice in our time”—a true account of two brutal murders, the innocent man convicted of the crime, and the young DA who refused to give up until justice was served (Linda Fairstein). “Thrilling and insightful.” —Publishers Weekly “Many of the elements of the narrative are inherently fascinating: the circumstances of the crimes in Manhattan and Brooklyn, the police investigations, the prosecutors’ deliberations and the courtroom dramatics . . . A nonfiction murder mystery, an intriguing saga.” —Kirkus Reviews</p>

<p>Extropia-Robin Bootle 2017-02-28 “A rip-roaring sci-fi thriller and chilling imagining of the future of Artificial Intelligence” -Rashid Razaq, Evening Standard Culture Correspondent. An act of sabotage leaves Edward’s father trapped inside a virtual reality game, Extropia. In a desperate bid to save his father, Edward follows him, entering a world he knows he might never leave. A world full of artificially intelligent beings; beings subjected to a life of misery and fear in the name of human entertainment. Now one of them has found out about the real world and is determined to have his revenge...” Robin Bootle has given the devil an update and located him in cyberspace. A rapid plot with intriguing twists and turns.” Brian Keaney, Jacob’s Ladder.</p>

<p>Hearthstone: Innkeeper’s Tavern Cookbook-Chelsea Monroe-Cassel 2017-11-07 Sheathe your sword, draw your cards, and summon more than 50 delicious bites and cocktails inspired by Blizzard Entertainment’s smash-hit digital card game. From the best-selling author of World of Warcraft: The Official Cookbook and A Feast of Ice and Fire: The Official Game of Thrones Companion Cookbook comes a new collection of delicious recipes. With the Innkeeper’s Tavern Cookbook, fans will unlock Hearthstone-inspired eats, cocktails, and mocktails. A replica of Harth Stonebrew’s own private cookbook, this delightful guide contains more than fifty all-new recipes perfect for any Fireside Gathering or game night, from Sarge’s Easy Mac & Cheese to Medivh’s favorite martini—and, of course, funnel cake. Complete with mouthwatering color photos and Harth’s personal notations, recipe modifications, and reflections, the Innkeeper’s Tavern Cookbook brings the world of Hearthstone to life like never before. Hearthstone is a fast-paced digital card game where players sling spells, summon minions, and command powerful heroes in duels of epic strategy. Featuring familiar characters from the Warcraft® universe, Hearthstone has won over legions of fans with its humor and deceptively simple gameplay.</p>
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<p>City Monster-Reza Farazmand 2020 "City Monster is set in a world of supernatural creatures and follows a young monster who moves to the city. As he struggles to figure out his future, his new life is interrupted by questions about his mysterious roommate—a ghost who can't remember the past. Joined by their neighbor, a vampire named Kim, they explore the city, meeting a series of strange and spooky characters and looking for answers about life, memories, and where to get a good beer"--</p>

<p>Elder Scrolls V: Skyrim Atlas-David Hodgson 2017-11 Nintendo Switch Overview: Learn the details of every addition to the Nintendo Switch version of Skyrim. Detailed Overworld Maps: We pinpoint all Hold Capitals, Strongholds, and important locations. Maps For More Than 150 Locations: Our maps list related quests, enemies encountered, and items found for each location. Over 300 Collectibles Located: We gather and detail Skill Books, Unique Items, Unusual Gems, and more for each Hold. Free Mobile-Friendly eGuide: Includes a code to access the eGuide, a web-access version of the guide optimized for a second-screen experience.</p>

<p>The Phenomenology of Real and Virtual Places-Erik Malcolm Champion 2018-10-09 This collection of essays explores the history, implications, and usefulness of phenomenology for the study of real and virtual places. While the influence of phenomenology on architecture and urban design has been widely acknowledged, its effect on the design of virtual places and environments has yet to be exposed to critical reflection. These essays from philosophers, cultural geographers, designers, architects, and archaeologists advance the connection between phenomenology and the study of place. The book features historical interpretations on this topic, as well as context-specific and place-centric applications that will appeal to a wide range of scholars across disciplinary boundaries. The ultimate aim of this book is to provide more helpful and precise definitions of phenomenology that shed light on its growth as a philosophical framework and on its development in other disciplines concerned with the experience of place.</p>

<p>Magjum: the Mage Tournament-Chris Michael Wilson 2018-10-05 Disclaimer: This is the second book in a series that will have around 6-7 books in total, out of which only the first two have been written so far. The name of the series is Magjum: The Mage Tournament. The individual books of the series do not have names. They only have numbers. Now that this has been cleared up, let us continue with the description of the series' story:Barry is an ordinary guy, with no magical powers whatsoever, who dreamed of becoming a mage for the better part of his life. After dedicating his whole life to studying magic, in the hopes of fulfilling his dream, he finally finds a way to do it.However, in order to become a mage, he must first win a deadly free-for-all tournament against the most powerful mages in the world.The fantasy world that the story takes place in is inspired by Dungeons and Dragons and by classic RPG games such as Neverwinter Nights, Dragon Age and Skyrim.The story of Magjum starts at the beginning of the tournament, right after Barry and all the other participants are magically teleported to the continent where the contest is taking place. The winner of the competition will be given access to the Magjum, which is thought to be the source of all magic.The tournament takes place on a continent hidden from the rest of the world, where there are mythical creatures like dragons and hydras, but also remnants of an old and technologically advanced civilization, whose magically powered devices are still being used in the present day.Due to his lack of magical abilities, Barry will be forced to use one such device, called a stat booster, which absorbs the magical energy around it and converts it into stat points. By leveling up stats such as Speed, Reflexes and Premonition, Barry will gain supernatural abilities that will help him survive against all the experienced mages that are also participating in the tournament.As the series progresses, Barry will meet with other participants, he will make friends and enemies, and he will gradually find out more about the continent he is on, and its inhabitants. He will find out that a person called</p>

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<p>"The Creator" had established several utopias in this place, six hundred years ago, where animals and humans lived in harmony, and food was created through magic. What Barry will get to see through his travels, however, is the downfall of these utopias, some of them being on the brink of destruction. As he begins to get involved with the people of this land, Barry will need to decide if he can simply ignore what is happening before his eyes, or if he will intervene, at the risk of being banned from the tournament, and forfeiting his dream.Credits for the magic ball image on the cover go to Agnes Landgraf.</p>

<p>Mischief Maker-Bruce Nesmith 2021-04-14 What if Loki and Thor found out they were gods but weren't?Condemned to spend eternity with humanity, immortal, just like a god?A life of challenge coming to grips with his role in the world, year over year as time marches on? over nine hundred years' worth. And other gods just want to play, have a laugh or two, and a good ale.What hopes do gods have? What fears? How do they look themselves in the mirror? With Odin's help, maybe Loki can see a better way. A god doing the best he can as he becomes a modern man, over and over again. Mischief Maker could be one of the best stories you read this year. Try it today.</p>
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<p>Hall of Smoke-H.M. Long 2021-01-19 Epic fantasy featuring warrior priestesses, and fickle gods at war, for readers of Brian Staveley's Chronicles of the Unhewn Throne. lEpic fantasy featuring warrior priestesses and fickle gods at war, for readers of Brian Staveley's Chronicles of the Unhewn Throne. Hessa is an Eangi: a warrior priestess of the Goddess of War, with the power to turn an enemy's bones to dust with a scream. Banished for disobeying her goddess's command to murder a traveller, she prays for forgiveness alone on a mountainside. While she is gone, raiders raze her village and obliterate the Eangi priesthood. Grieving and alone, Hessa - the last Eangi - must find the traveller and atone for her weakness and secure her place with her loved ones in the High Halls. As clans from the north and legionaries from the south tear through her homeland, slaughtering everyone in their path Hessa strives to win back her goddess' favour. Beset by zealot soldiers, deceitful gods, and newly-awakened demons at every turn, Hessa burns her path towards redemption and revenge. But her journey reveals a harrowing truth: the gods are dying and the High Halls of the afterlife are fading. Soon Hessa's trust in her goddess weakens with every unheeded prayer. Thrust into a battle between the gods of the Old World and the New, Hessa realizes there is far more on the line than securing a life beyond her own death. Bigger, older powers slumber beneath the surface of her world. And they're about to wake up.</p>
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<p>The CRPG Book: A Guide to Computer Role-Playing Games-Felipe Pepe 2019-09 Reviews over 400 seminal games from 1975 to 2015. Each entry shares articles on the genre, mod suggestions and hints on how to run the games on modern hardware.</p>
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<p>The Elder Scrolls: The Official Cookbook-Chelsea Monroe-Cassel 2019-03-26 Feast your way through Skyrim, Morrowind, and Tamriel with The Elder Scrolls: The Official Cookbook. Feast on all of the delicious dishes found in Skyrim, Morrowind, and all of Tamriel in this beautifully crafted cookbook based on the award-winning Elder Scrolls game series. Immerse yourself in the diverse cuisines of the Nords, Bosmer, Khajit, and beyond with these recipes inspired by food found in the Old Kingdom, across Tamriel, and more. With over sixty delicious recipes for fan-favorite recipes including Apple Cabbage Stew, Sunlight Souffle, Sweetrolls, and more, The Elder Scrolls: The Official Cookbook will delight every hungry Dragonborn.</p>

<p>Crusader Kings II: Tales of Treachery-Steven Savile 2014-11-01 This is the ultimate collection of short stories of historical drama and intrigue, set in the era of the Crusader Kings II computer game by Paradox Development Studio. Bestselling author Steven Savile is joined by eleven other writers, each telling a tale of battles, banquets, betrayals and bedchambers. From crusaders to Cathars, from nobles to Norsemen - it's all here. Five of these stories are the winning entries in the Crusader Kings II Short Story Contest 2014. Authors: Lee Battersby, Luke Bean, Jordan Ellinger, James Erwin, Axel Kylander, Cory Lachance, James Mackie, M Harold Page, Aaron Rosenberg, Steven Savile, Anderson Scott, Joseph Sharp.</p>
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<p>Dungeons and Desktops-Matt Barton 2019-04-18 Computer role-playing games (CRPGs) are a special genre of computer games that bring the tabletop role-playing experience of games such as Dungeons & Dragons to the computer screen. Thisnew edition includes two new chapters: The Modern Age, and a chapter on Indies and Mobile CRPGs. The new modern age chapter will cover, among other topics, Kickstarter/FIG crowdfunded projects such as Torment: Tides of Numenera and Pillars of Eternity. It'll also bring the book up to date with major games such as Dragon Age, Witcher, Skyrim. Expanded info in first chapter about educational potential of CRPGs. Color figures will be introduced for the first time. Key Features gives reviews of hundreds of games across many platforms. comprehensive book covering the history of computer RPGs. comprehensive index at the back, letting you quickly look up your favourite titles</p>
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<p>The Playful Undead and Video Games-Stephen J. Webley 2019-07-17 This book explores the central role of the zombie in contemporary popular culture as they appear in video games. Moving beyond traditional explanations of their enduring appeal – that they embody an aesthetic that combines horror with a mindless target; that lower age ratings for zombie games widen the market; or that Artificial Intelligence routines for zombies are easier to develop – the book provides a multidisciplinary and comprehensive look at this cultural phenomenon. Drawing on detailed case studies from across the genre, contributors from a variety of backgrounds offer insights into how the study of zombies in the context of video games informs an analysis of their impact on contemporary popular culture. Issues such as gender, politics, intellectual property law, queer theory, narrative storytelling and worldbuilding, videogame techniques and technology, and man’s relation to monsters are closely examined in their relation to zombie video games. Breaking new ground in the study of video games and popular culture, this volume will be of interest to researchers in a broad range of areas including media, popular culture, video games, and media psychology.</p>
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<p>Software Engineering Perspectives in Computer Game Development-Kendra M. L. Cooper 2021-07-05 Featuring contributions from leading experts in software engineering, this edited book provides a comprehensive introduction to computer game software development. It is a complex, interdisciplinary field that relies on contributions from a wide variety of disciplines including arts and humanities, behavioural sciences, business, engineering, physical sciences, mathematics, etc. The book focuses on the emerging research at the intersection of game and software engineering communities. A brief history of game development is presented, which considers the shift from the development of rare games in isolated research environments in the 1950s to their ubiquitous presence in popular culture today. A summary is provided of the latest peer-reviewed research results in computer game development that have been reported at multiple levels of maturity (workshops, conferences, and journals). The core chapters of the book are devoted to sharing emerging research at the intersection of game development and software engineering. In addition, future research opportunities on new software engineering methods for games and serious educational games for software engineering education are highlighted. As an ideal reference for software engineers, developers, educators, and researchers, this book explores game development topics from software engineering and education perspectives. Key Features: Includes contributions from leading academic experts in the community Presents a current collection of emerging research at the intersection of games and software engineering Considers the interdisciplinary field from two broad perspectives: software engineering methods for game development and serious games for software engineering education Provides a snapshot of the recent literature (i.e., 2015-2020) on game development from software engineering perspectives</p>

<p>The Elder Scrolls V-David S. J. Hodgson 2012-03-01</p>
<p>The Elder Scrolls V Skyrim, Switch, Xbox One, Addons, Armor, Weapons, Classes, Coop, Cheats, Jokes, Game Guide Unofficial-Master Gamer 2019-05-26 *Unofficial Guide Version* Advanced Tips & Strategy Guide. This is the most comprehensive and only detailed guide you will find online. Available for instant download on your mobile phone, eBook device, or in paperback form. Here is what you will be getting when you purchase this professional advanced and detailed game guide. - Professional Tips and Strategies. - Selecting a Race. - Leveling Up Your Character. - Character Builds. - Secrets, Tips, Unlockables, and Tricks Used By Pro Players! - How to Get Tons of Cash/Coins. - PLUS MUCH MORE! Disclaimer: This product is not associated, affiliated, endorsed, certified, or sponsored by the Original Copyright Owner. All trademarks and registered trademarks appearing on this ebook are the property of their respective owners.</p>

<p>Destiny Grimoire Anthology-Bungie Inc. 2020-11-17 Includes a download code printed on card for an exclusive Destiny 2 in-game emblem! Bungie presents the Destiny Grimoire Anthology, a must-have collectible lore compendium designed and assembled for Destiny's devoted and enlightened scholars and lore lovers, as well as fans of fantasy and science fiction storytelling. Until now, the myths, mysteries, and machinations of the Destiny universe were found hidden throughout the worlds - enticing threads that hinted at a greater tapestry. The Destiny Grimoire Anthology weaves tales from multiple sources together for the first time, casting new light on Destiny's most legendary heroes, infamous villains, and their greatest moments of triumph and tragedy. Each unique volume intends to illuminate a facet of the world, and the complete anthology will confirm and challenge players' thoughts and assumptions on what it means to be a Guardian, offering new and differing perspectives on the cosmic war that rages between the Traveler and its ancient enemies.</p>

<p>File:Theresa (Short Story)-Peter David 2012-06-19 Fable™ Heroes, available May 2, 2012, on Xbox Live Arcade, gathers a range of heroes and villains from across the epic videogame saga—and the Fable™ companion eBook series delves even deeper into their greatest triumphs, darkest secrets, and never-before-seen origins. In the third eBook short story, the Blind Seeress Theresa encounters a destiny she can't abide. Can she change the future without changing everything? In a small village, an innocent girl is tormented by disturbing hallucinations and violent headaches. Like Theresa, the girl is a seer, but one whose powers will lead to madness and death. Theresa has seen the girl's fate in a shocking vision. Refusing to accept what appears to be certain, Theresa resolves to find the mythical cure for second sight. But she needs help. Unfortunately, in a town where heroes are few and far between, Theresa is left with Elijah Stane, a drunken wretch up for one last great adventure. On a journey rife with peril, Fable's™ most powerful seer discovers that altering fate is no easy task. And the choices Theresa must make will haunt her . . . perhaps to the grave. © 2012 Microsoft Corporation. All Rights Reserved. Microsoft, Fable, Lionhead, the Lionhead logo, Xbox, and the Xbox logo are trademarks of the Microsoft group of companies.</p>
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<p>The Land: Foundin-Aleron Kong 2018-06-25 The Acclaimed Debut Novel of the Best Selling Chaos Seeds Saga A mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1 Audiobook 2017 #1 in Cyberpunk and Video Game Fantasy Over Four THOUSAND positive reviews on Goodreads Welcome my friends! Welcome... to "The Land!" Tricked into a world of banished gods, demons, goblins, sprites and magic, Richter must learn to meet the perils of The Land and begin to forge his own kingdom. Actions have consequences across The Land, with powerful creatures and factions now hell-bent on Richter's destruction. Can Richter forge allegiances to survive this harsh and unforgiving world or will he fall to the dark denizens of this ancient and unforgiving realm? A tale to shake "The Land" itself, measuring 10/10 on the Richter scale, how will Richter's choices shape the future of The Land and all who reside in it? Can he grow his power to meet the deadliest of beings of the land? When choices are often a shade of grey, how will Richter ensure he does not become what he seeks to destroy? ps - Names List</p>

<p>Usagi Yojimbo Volume 33: The Hidden-Stan Sakai 2019-07-09 Usagi and his friend Inspector Ishida join forces once again as they embark on a mission to track down and uncover the importance of a foreign book that's been at the root of many problems across the land. The daring duo, desperate to solve the mystery and restore peace, are forced to undertake unusual measures as well as enlist the help of a few surprising sources to get the information they require. Will Usagi and Ishida come out victorious or will this mystery prove too much for them to solve? Collecting a complete story arc in one place, this is the perfect jumping-on point for any fans–new or old! Collects Usagi Yojimbo: The Hidden issues #1-#7.</p>
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<p>The Art of the Uncharted Trilogy-Naughty Dog 2015-04-28 Adventure alongside Nathan Drake, as Dark Horse Books and Naughty Dog team up to bring you this breathtaking, comprehensive exploration into the Uncharted saga! Encompassing Drake's Fortune, Among Thieves, and Drake's Deception, this epic volume offers a look at hundreds of never-before-seen designs and pieces of concept art from the creation of one of the most exciting game series of this generation, along with insightful commentary from the games' creators! Don't miss out on this opportunity to own a piece of Uncharted history!</p>

<p>The Witcher Volume 1-Paul Tobin 2014-10-07 Travelling near the edge of the Brokion forest, monster hunter Geralt meets a widowed fisherman who's dead and murderous wife resides in a eerie mansion known as the House of Glass, which seems to have endless rooms, nothing to fill them with, and horror around every corner.</p>
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<p>Halo Mythos-343 Industries 2016-09-06 A must-have for any Halo fan, this official guide is the most comprehensive book ever written about the video game franchise, created by the game's developers. This official, comprehensive, authoritative guide to the Halo universe, written in collaboration with 343 Industries, the developers of the "Halo" franchise, marks the first time that a book incorporates the entirety of the "Halo" canon, including the games, books, comics, live-action and animated entertainment, and more. The book also includes over 50 specially commissioned full-color paintings showcasing vehicles, artificial intelligence, weapons, ships, and never-before-seen aspects of Halo environments. The amazing illustrations come from a variety of renowned illustrators, including Jean-Sébastien Rossbach, Leonid Kozienko, Benjamin Carré, Isaac Hannaford, and 343's internal art team, too. For the first time ever, the timeline of the Halo universe is available in one place, charting humanity's battles against alien forces of the Covenant, Forerunners, and the Flood–making this book an absolute must-have for Halo fans.</p>
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On the Map-Simon Garfield 2013 Examines the pivotal relationship between mapping and civilization, demonstrating the unique ways that maps relate and realign history, and shares engaging cartography stories and map lore.

We Hunt the Flame-Hafsah Faizal 2019-05-14 An Ignyte Award Winner 2020 A TIME Magazine Top 100 Fantasy Book of All Time A BuzzFeed Pick for "YA Books You Absolutely Must Read This Spring" A Bustle's Most Anticipated 2019 YA Release A Paste Magazine's Top 10 Most Anticipated YA Novels of 2019 A Paste Magazine Best YA Book of 2019 A PopSugar Best YA Book of 2019 A TeenVogue Book Club Pick for 2019 A Barnes & Noble Teen Book Club Pick for 2019 "Lyrical and spellbinding" —Marieke Nijkamp, #1 New York Times Bestselling Author Set in a richly detailed world inspired by ancient Arabia, Hafsah Faizal's We Hunt the Flame—first in the Sands of Arawiya duology—is a gripping debut of discovery, conquering fear, and taking identity into your own hands. People lived because she killed. People died because he lived. Zafira is the Hunter, disguising herself as a man when she braves the cursed forest of the Arz to feed her people. Nasir is the Prince of Death, assassinating those foolish enough to defy his autocratic father, the sultan. If Zafira was exposed as a girl, all of her achievements would be rejected; if Nasir displayed his compassion, his father would punish him in the most brutal of ways. Both Zafira and Nasir are legends in the kingdom of Arawiya—but neither wants to be. War is brewing, and the Arz sweeps closer with each passing day, engulfing the land in shadow. When Zafira embarks on a quest to uncover a lost artifact that can restore magic to her suffering world and stop the Arz, Nasir is sent by the sultan on a similar mission: retrieve the artifact and kill the Hunter. But an ancient evil stirs as their journey unfolds—and the prize they seek may pose a threat greater than either can imagine.

Book from the ground-Bing Xu 2013 Title and statement of responsibility from page 4 of cover.

Glory to the Brave-Luke Chmilenko 2020-09-15 Heroes don't stand for themselves. They stand for others who cannot. Betrayed by those they'd taken in and narrowly avoiding a disaster of untold proportions, Marcus and his friends are once again thrust into a fight for their very survival, this time against Carver and his band of murderous adventurers. But as their newfound war quickly reaches a stalemate, both sides find themselves scrambling for a way to break it, while viciously battling one another for every inch of ground that they can steal in the process. Yet just as Marcus and the others manage to gain an advantage that could very well end the conflict, they find their world turned upside down as an even greater enemy appears on the horizon. Pushed to the brink, it will take every ounce of cunning and courage they have to find a way to survive. Assuming they can at all.

Genesis-Ross Buzzell 2019-06 Grab your sword and get ready to level up. The only way out is through.Unbeknownst to him, Ray is about to partake on an adventure filled with magical beasts, warring factions, and a leveling-up system out of this world. He'll encounter filthy bandits, musty crypts, and friendly werewolves. Oh, you heard us right. If only he wasn't given negative charisma points around women, he might have a chance but you can't win them all. When the only way out of the game may be through, you fight like your life depends on it. Because it just may. Survival means victory and defeat could mean the end - forever.This one's for the underdogs out there. For lovers of adventure, the dice rollers of chaos, and the unapologetic gamers. We can't promise it'll be safe but we can promise you're in for one great journey. Grab your copy and start reading now!